



**3X3 BASKETBALL**

**2023 CONTINENTAL  
QUALIFYING TOURNAMENT**

**21-22 July 2023**

**Auckland University of Technology**

# Team information pack



**QUALIFYING  
TOURNAMENT**



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# A word from the FISU Oceania President

FISU Oceania is pleased to invite teams to the first ever face-to-face 3x3 Oceania Continental Qualifying Tournament. We are very excited to finally be able to have this event in person to find the best male and female team to represent Oceania at the 3x3 University World Cup in October.

I would like to thank Auckland University of Technology for hosting this Qualifying Tournament and I have no doubt that teams will be given a warm welcome to the city campus where the event will be hosted.

Last year, we had to think creatively regarding the Qualifying Tournament and implemented an online solution. Despite these less than ideal circumstances, the 3x3 University World Cup was a success for the Oceania teams selected to represent the region. Macquarie University, achieved second place in the men's division, while the women from Lincoln University secured a spot in the quarter finals. Very impressive results that I hope we can improve upon this year!

I would like to wish all teams, the best of luck for the upcoming Qualifying Tournament. I am sure the competitive spirit will be high as all teams represent their university and their country at the event.

David Schmude  
President of FISU Oceania



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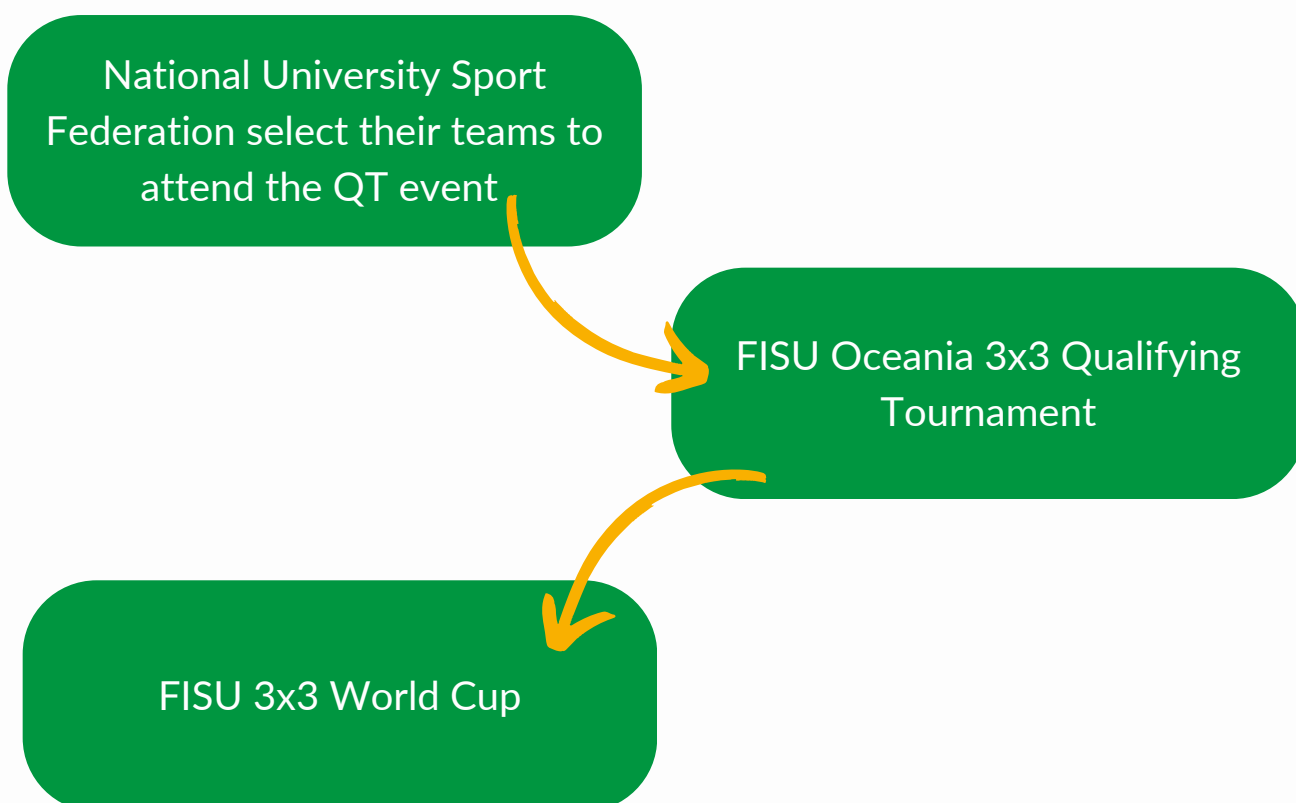
# About the 3x3 University World Cup and Continental Qualifying Tournament

The FISU 3x3 University World Cup is held annually and teams qualify for this event via their relevant Continental Qualifying Tournament (QT).

The winners of the men's and women's continental QT event receive a direct invitation to the 2023 FISU 3x3 University World Cup Tournament. FISU also offer wildcard invitations for a select number of teams.

FISU Oceania will host the Oceania 3x3 QT event from 21-22 July 2023 at Auckland University of Technology.

Every FISU Oceania National University Sports Federation has an opportunity to send teams to participate in the QT event. The process to select teams to attend the QT event, is the responsibility of the country.



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# Key dates and times

March	Invitations sent to FISU Oceania member countries
30 June	Deadline for team nominations via the official team nomination form
10 July	Tournament draw released
20 July	Teams to arrive in Auckland
21-22 July	Tournament dates
31 July	Submission of teams to represent Oceania confirmed with FISU and World Cup organising committee
October	3x3 University World Cup event held (date and location TBC)

## Friday 21 July

- A tournament briefing will be held at 8.30am
- Games commence at 9am
- A break will be held from 12-1pm
- All round games will be completed on this day

## Saturday 22 July

- Progression matches will commence at 9am
- A dunk and free throw competition will be held from 10-11.30am
- A break will be held from 11.30am-12noon
- Medal matches will be held from 12-1.30pm with presentations to follow
- The event will be completed by 2pm

If required, breaks will be shortened to ensure games are completed on schedule.



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# QT participation requirements

## Athlete eligibility

The following students are able to participate as competitors in the QT tournament:

- Students who are currently officially registered as proceeding towards a degree or diploma at a university or similar institute whose status is recognised by the appropriate national academic authority of their country.
- Former students of the institutions mentioned in the first point who have obtained their academic degree or diploma in the year preceding the event.

All competitors must satisfy the following conditions:

- Be a student of the university (no matter the nationality) they represent.
- Be at least 18 years of age and no older than 25 years of age on 31 December of the year of the event (therefore competitors must be born between 01/01/1998 and 31/12/2005).
- Students from the same team must be registered students from the same university.
- Students must have a valid passport that enables them to travel.

## Uniform requirements

- Teams are required to wear the uniform of their university or tertiary institution.
- Shirts must be tucked in when playing.
- If undergarments are worn under playing kit, they must be the same dominant colour as the playing kit or black.
- Teams should prepare an alternate playing kit should it be required in the event of uniforms colour clashes. Teams will be required to confirm their main uniform colours upon team nomination. Upon close of team nominations, the need for an alternate clash kit will be confirmed with teams.

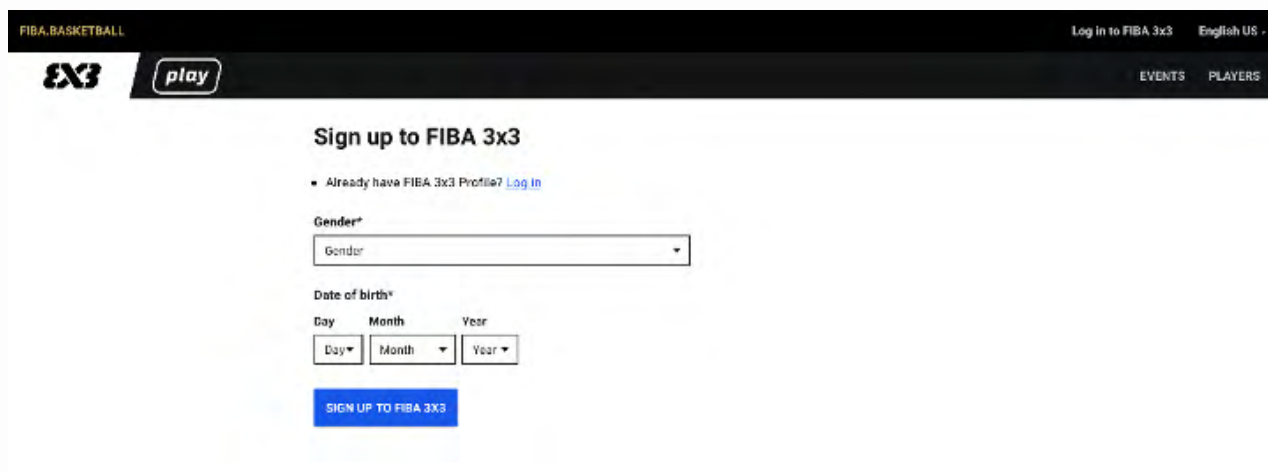
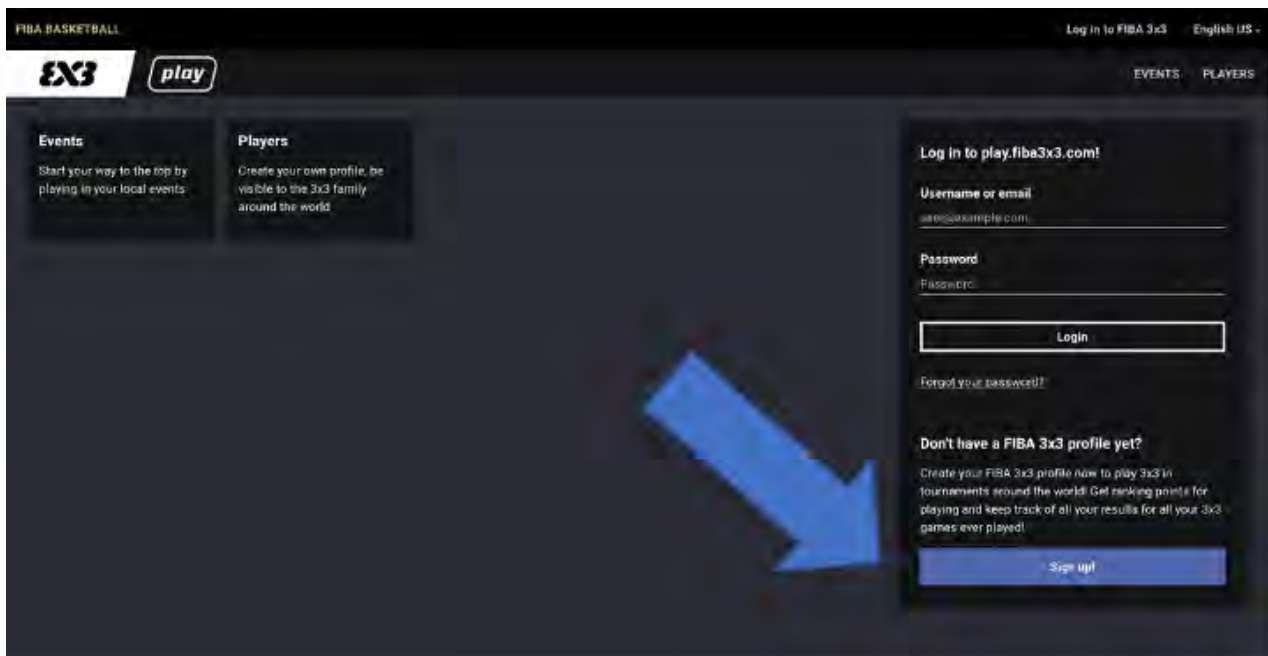


# Play FIBA 3x3 sign-up

All participants attending the QT event will be required to register a player profile with FIBA 3x3. This is a FISU regulation. If a participant has not yet established a profile with FIBA 3x3, they can follow instructions below to set their profile.

## Instruction for FIBA sign up

- Go to the Play FIBA 3x3 profile sign up page <https://play.fiba3x3.com/>
- Select “Sign up” and enter the required information.
- Verify your profile via the verification email link that is sent to the players registered email address.



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# Tournament regulations

The tournament will be played under the FIBA 3x3 regulations except where these differ from the regulations outlined in this document, in which case the latter will take precedence.

## Team sizes

- Minimum number of players in a team is 4.
- Maximum number of players in a team is 4.
- Minimum number of players that can take the court without incurring a forfeit is 3.
- Team may register up to 3 team officials (coach, manager, other).

## The competition

- The competition will be held on a half court of a regulation-size indoor basketball court.
- Shots made from inside the arc award 1 point and outside the arc awards 2 points. Free throws award 1 point.
- After a successful point, the non-scoring team is to receive the ball and dribble it outside the arc before being able to score points.
- After a non-successful attempt to score a point, the offensive team can proceed to try and score without any other action. If the defensive team gets possession without a point being made, they have to return the ball to behind the arc before being able to score points.
- The tournament will have a Head Technical Official and qualified officials provided by Basketball New Zealand.

## Equipment

- Games will be played with an official 3x3 size ball supplied by FISU Oceania.
- Games will be played with a regular size hoop and backboard.

## Game duration

- All games will be 10 minutes in duration or first to 21 points (whichever comes first).
- All games will be running clock, except for semi-finals and medal matches, which will be fully timed (clock stops on all whistles).
- As per 3x3 rules, each team is granted one 30-second time-out per game.
- If available, a 12-second shot clock will be used.

NOTE: Depending upon final team numbers, round games may be changed to fully timed. This will be confirmed at the end of June.

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## Drawn matches

- If the score is tied at the end of regular playing time, overtime shall be played.
- The first team to score two points in overtime wins the game.
- There shall be an interval of one minute between the regular playing time and overtime.

## Breaking a tie

- If teams have reached the same stage of the tournament and are tied, the following steps will be taken in order, to separate the tie:
  - Most wins
  - Head-to-head comparison (only taking win/loss into account in pool games only)
  - Most points scored
- If teams are still tied after these three steps, the teams shall undertake a shoot-out from the free throw line. The shoot-out will be undertaken in the following format
  - Each team member to have one shot at a free throw (4 shots total = 1 round)
  - If at the end of the free throw round a team have sunk more free throws than the other, they will be deemed the winner.
- If at the end of the free throw round, the teams are still tied, head-to-head free throw shots will be taken. Head-to-head means one person from one team will take a shot, then one person from the other team will take a shot. If one person misses, and the other person sinks the free throw, their team wins. This will continue until a winner is determined.

## Forfeits, delays and abandonments

- A forfeit will be declared five minutes after the scheduled start of play where either team is unable to commence play. The forfeit score is 21 points to nil (0).
- If a team is late but takes the court prior to the five minute forfeit time, the game shall start without the clock being reset and the team running late penalised a point for each minute (or part thereof) that has expired.
- Should the commencement of a game be delayed due to no fault of either team (as determined by the QT Head Technical Official), the game shall be played in its full duration if possible. If full game duration is not possible, the recommended game duration will need to be agreed upon by both teams. If resolution between the teams is not possible then the QT Head Technical Official will make the final decision regarding match format, which will not be subject to appeal.
- In the event of a game/s being abandoned through unforeseen circumstances, the game/s will be re scheduled if possible. If re scheduling is not possible, the draw may be adapted as deemed necessary by the QT Head Technical Official.



## Technical areas

- The coach and/or other team officials must remain within the confines of the approved/appointed technical area unless the team official is of medical status and is required to enter the field of play to treat an injured player.

## Behaviour

- All competitors and officials are required to comply with all reasonable directions of FISU Oceania or their appointed delegate and/or the Head Technical Official.
- All competitors and officials will comply with relevant anti-doping and anti competition manipulation and wagering policies as they apply under the country where the tournament is held.
- Inappropriate behaviour will not be tolerated by players or team officials on or off the field of play. Inappropriate behaviour includes;
  - Being unduly intoxicated
  - Failing to comply with a reasonable direction of a tournament official
  - Harassment or bullying of another person/s
  - Hazing, nudity or any other rituals
  - Acting in an unlawful manner
  - Damage to property
  - Acting in any other matter which brings the event, FISU Oceania and/or the hosts into disrepute
  - Discrimination of a person because of their age, gender, sexual identify, culture, beliefs or ability
- All players and team officials will conduct themselves in a responsible manner at all times showing respect, tolerance and sportsmanship to the other team and match officials.
- Behaviour deemed inappropriate will be reported to FISU Oceania and involved persons will be subjected to a disciplinary hearing resulting in relevant sanctions.

## Use of imagery

By participating in the tournament, competitors and officials acknowledge and consent to photography and electronic images being taken of them during the tournament. Competitors and officials agree that such images are owned by FISU Oceania and FISU Oceania may use these images for promotional or other purposes without further consent being necessary.



# Other relevant information

## Number of games - draw progressions

It is currently anticipated that there will be six teams in both the men's and women's competitions. These team numbers may change and will be confirmed at the end of June.

With six teams in each competition, all teams will play each other once and then move into semi finals and finals. This would mean a max of seven games per team.

It should be noted that the draw and number of games may change and is dependent on court availability and the final number of teams that enter.

## Entry fee to the tournament

There is no entry fee for players or teams to enter the FISU Oceania 3x3 QT event.

## Funding to attend the event

Unfortunately at this time, there is no additional funding support for teams to attend the QT event. Teams are responsible to cover all costs relating to their attendance at the tournament.

## Lunch breaks

Each day has a scheduled lunch break however this time may be shortened if the game schedule needs to make up time.

## Number of courts

The venue has one full size indoor basketball court. All games will be played on one half of this full size court. Due to venue layout, there is limited room around the court area for spectators and warm up. Spectators will be required to view games from a viewing area overlooking the courts. Warm up will be permitted for teams playing the (immediate) next game on the second half of the full size court.

## Dunk and free throw competitions

Teams will be able to nominate one person per team to enter these additional competitions that will be held on day two.

Nominations will be taken up to 15 minutes prior to these competitions being held.

Additional information about these two competitions will be provided at the same time the competition draw is released.

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# Other relevant information

## Indemnity

By participating in the tournament, competitors and officials release and indemnify FISU Oceania against any claim which may be made by them or on their behalf arising from their injury, loss, damage or death arising directly or indirectly from any act, neglect or fault whether negligent or otherwise) on the part of FISU Oceania.

By participating in the tournament, competitors and officials indemnify and will keep fully indemnified FISU Oceania from and against all actions, suits, causes of action, proceedings, claims, demand, costs, expenses and damages whatsoever which may be taken or made against FISU Oceania or incurred or become payable by FISU Oceania in conjunction with, or arising out of any loss, damage of injury.

## Insurance

All teams must take relevant steps to ensure they have the appropriate terms and conditions when booking in relation to event cancellations or travel disruptions. Choices are up to teams however individuals are strongly encouraged to have appropriate travel insurance for their circumstances.

## Visas and valid passports

It is the responsibility of travelling teams to ensure that all team members have a passport and the relevant visas to enter the country. This includes any requirements relating to Covid-19. For information on visa entry requirements to New Zealand visit the visa page of New Zealand immigration: <https://www.immigration.govt.nz/new-zealand-visas>.

## Meals

Meals are not provided for teams attending the tournament. There are several options for both groceries and cheap restaurants in the area around the venue.



# Travel information



## Flights to the host country

Teams are responsible for the cost and organisation of their flights to the host country. Teams should ensure they arrive the day prior to the start of the competition.



## Getting to/from Auckland airport

There are several public transport services that operate to and from Auckland Airport. Visit the [Auckland Airport website](#) for more information.



## On ground transport

Teams are responsible for securing on-ground transport while staying in the host city. We recommend to use public transport where ever possible. The [Auckland transport website](#) has more information about transport options, timetables and tickets.



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# Accommodation

Teams are responsible for organising accommodation for themselves. Teams are advised to find accommodation close to the venue to minimise transportation time and costs.

Auckland University of Technology can provide an option for accommodation at the city campus. The accommodation is located above the tournament venue and is student accommodation, fully self contained with laundry facilities located on site.

The rate offered by Auckland University of Technology is \$60.45 NZD per night per person. This rate is a rate for students. Non students (team officials) may incur a different rate.

The following conditions apply

- Linen is provided however must be requested.
- Students vacating rooms must clean them before departing or a cost for a departure clean can be arranged.

To view the accommodation [visit their website](#).

To make a booking or enquire further, contact Bruce Meyer E: [bruce.meyer@aut.ac.nz](mailto:bruce.meyer@aut.ac.nz).

## **Other accommodation options close to the host venue include:**

### **Choice Backpackers**

Approx. 700 NZD total for a dorm room with 6 beds for 3 nights – Thursday to Sunday across the event weekend. 10 minute walk from AUT where the tournament is being held.

### **Silverfern Backpackers - Silverfern Backpacker Hotel**

Approx. 700 NZD total for a dorm room with 6 beds for 3 nights – Thursday to Sunday across the event weekend. 15 minute walk from AUT where the tournament is being held

### **Fort Street Accommodation**

Approx. 900 NZD total for 3 nights for 3 rooms with each can fit 2 people – Thursday to Sunday at the event weekend. 15 minute walk from AUT where the tournament is being held

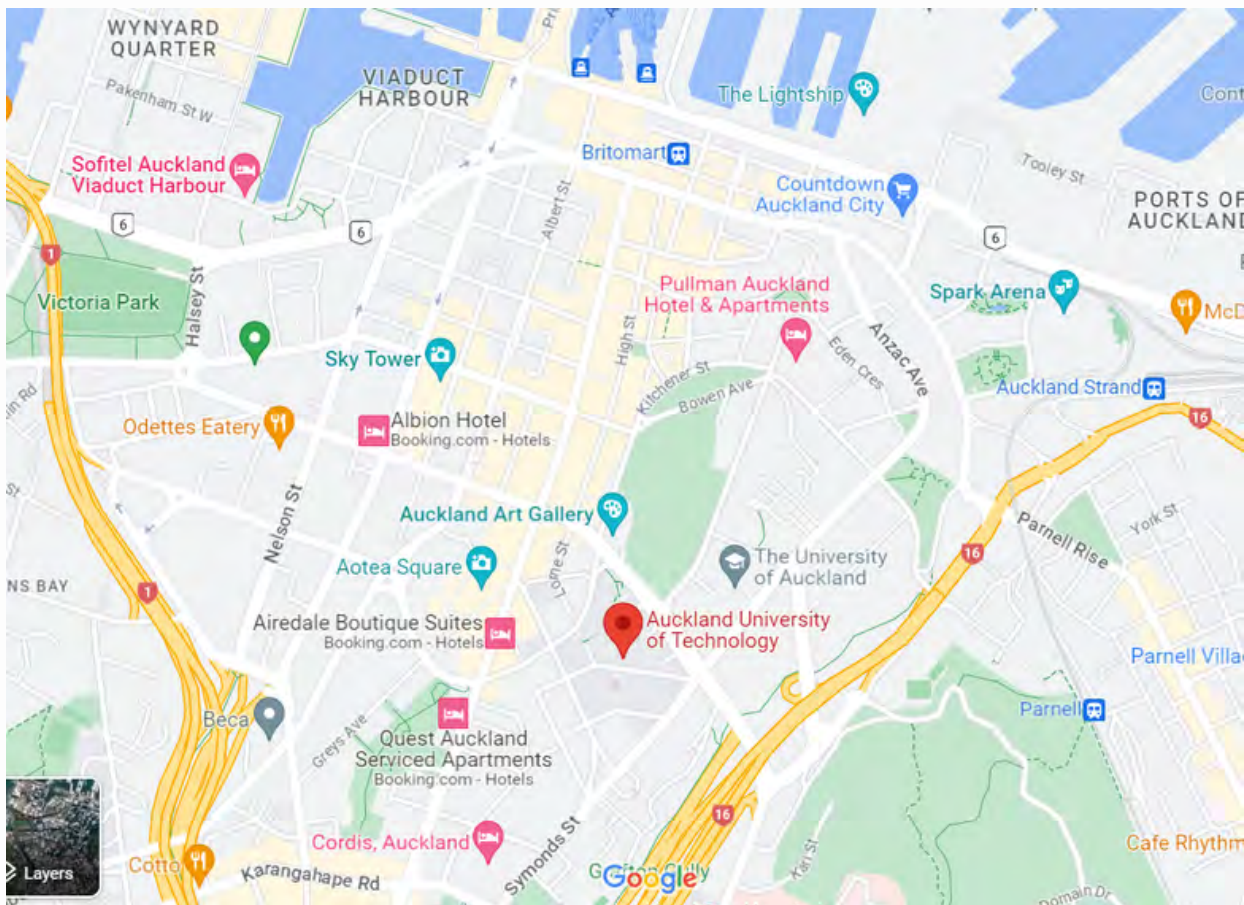
### **Metro Adventurer Backpacker**

Approx. 725 NZD total for 3 nights in a 6-bedroom dorm room – Thursday to Sunday at the event weekend. 51 Hobson Street, 1010 Auckland, New Zealand. 15 minutes from AUT where the tournament is being held

# Host venue location

The QT event is hosted by Auckland University of Technology and will be held at the Te Ahuru Recreation Centre located at the city campus.

Campus address: 55 Wellesley Street East, Auckland CBD  
Visit the [Te Ahuru Recreation Centre website](#).



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# 3x3 University World Cup

The winning team of the Oceania men's and women's QT event will be eligible to represent Oceania at the FISU 3x3 University World Cup event in 2023.

FISU and the World Cup organising committee will provide the following for all QT winning teams:

- Return flights for players and officials in the team from an agreed capital city
- Accommodation
- Full board (meals)
- On ground transport (including airport transfers in the host country)
- Uniforms (to be confirmed)

## Participating teams obligations

- Comply with the FISU eligibility rules:
  - All players in the team must be a student at the same university (regardless of nationality) they represent
  - All players in the team must be between the ages of 18 and 25 at the time of the tournament.
- Teams will be required to pay a participation guarantee deposit which will be reimbursed after the event. The deposit amount is not yet confirmed however NUSFs can anticipate that the deposit may be 5,000 Euro.
  - Note that a teams participation in the World Cup event is not confirmed until a deposit is paid.
- If a team withdraws after paying their deposit, the deposit will be forfeited.
- Teams and players are responsible to cover all costs relating to visa's to enter the host country.
  - Note that the organising committee will provide the necessary invitation letter required for visa applications.
- NUSFs should ensure that all players have a valid passport with at least six months validity at the time of travel.
- All teams must pay a participation fee of 50 Euro per person (this includes team officials).
- Teams are responsible for on ground transport in their home country to get to/from the departure airport.

The participating team should ensure they keep their National University Sports Federation up to date with any correspondence with FISU or the organising committee re their attendance at the University World Cup 3x3 event. The NUSF may provide assistance (if requested) in relation to the entry and accreditation process.





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[www.fisuoceania.com](http://www.fisuoceania.com)

Note that the information presented in this document is subject to change. Participating teams will be kept up to date with any changes or additional tournament information via their National University Sports Federation.